

3D Scene Context Menu in Dynamic Viewer and Streaming Viewer

The **3D Scene** context menu in the Dynamic and Streaming Viewers fully reuses the general **3D Scene** 3DV context menu, its commands, and behavior as outlined in the 3D Scene Context Menu section.



In addition to the general commands, the 3D Scene Dynamic and Streaming Viewer context menu includes the following ones:

- **Markup Line by Intersection:** to add a markup line between two arbitrary points on a 3D CAD model; see the *Adding Markup Lines by Intersection* section.
- **Markup Line by Center:** to add a markup line between the centers of two arbitrary edges on a 3D CAD model; see the *Adding Markup Lines by Center* section.
- **Remove All Markup Lines:** to clear a 3D CAD model from all markup lines; see the *Removing Markup Lines* section. This button is dynamic: it is displayed only when one or more markup lines exist on the model. If there are no markup lines, the button is absent on the menu.

